

ABOUT ME

I am a technologist and a senior PhD student; I study joint human/AI systems using a **systems HCI** approach.

I'm advised by Björn Hartmann at UC Berkeley, supported by a Chancellor's Fellowship and a Google PhD Fellowship; I also work closely with John DeNero and Narges Norouzi at Berkeley, and with Qian Yang at Cornell.

I teach artists and designers how to program at CCA, where I started a “Computer Science” minor in disguise. I've founded two startups (one acquired), and now advise startups and startup founders on AI-related topics.

EDUCATION

- 2019- **University of California, Berkeley**, Berkeley, CA
Ph.D. in Computer Science (expected 2025)
Research focus on human-AI collaboration.
Advised by Björn Hartmann.
*Awarded the highly-selective **Chancellor's Fellowship** (2019) in support of the diversification of the academy.*
*Awarded the prestigious **Google PhD Fellowship** (2024) for exceptional and innovative research.*
Mentor to several undergraduate and graduate student projects, including a few generative AI projects, as well as interfaces for better spreadsheets, and AR applications of hyperspectral imaging.
- 2001-2006 **Massachusetts Institute of Technology**, Cambridge, MA
M. Eng. in Computer Science and Engineering (June 2006)
Thesis title: Measuring the Performance of a Distributed Quota Enforcement System for Spam Control.
Supervised by Hari Balakrishnan.
Bachelor of Science in Computer Science
Undegraduate project: Sharing Message Marbles with SMPL.
Supervised by John Maeda.
Graduate coursework included Distributed Systems, Operating Systems, Computer Networks, Artificial Intelligence, and Theory of Computation.
GPA: 5.0/5.0
Member, [HKN](#) and [TBP](#) honor societies.

TEACHING

- 2014- **California College of the Arts** San Francisco, CA
Assistant Professor (non-tenure) in Critical Studies. Developing technology courses; founded and direct a new minor in Computational Practices. Strong evaluations. In personal conversations, many students expressed that my courses are among the best they've taken; in evaluations, one says: “J.D. is easily one of the best teachers I have had at this school.”

Spring 2018, Fall 2021 & 2023

UC Berkeley, Jacobs Institute for Design Innovation & EECS Berkeley, CA

As Lecturer at Jacobs, developed and taught a new course: Creative Programming & Electronics.

As Teaching Assistant, supported “Debates in Design” at Jacobs, and CS 61A, Berkeley's introductory computer science course, for EECS.

2013-2015 **Workshop Weekend: Arduino** Oakland, CA

Led a team of 8 teachers in developing a curriculum and teaching a full weekend of programming and electronics topics to a group of 30 students. Eight successful events run; students ranged in age from 11-70+.

2011-2015 **Workshop Weekend** Oakland, CA

Taught Workshop Weekend courses on programming and electronics. Built several systems to assist in my teaching. Students have ranged in age from 8-70+.

Fall 2005 **MIT EECS Department**, Cambridge, MA

Teaching Assistant for 6.001, EECS's introductory CS course. Duties included teaching 6 tutorial sections per week of 5 students each, grading projects and exams. Rated 6.7/7 by students. Quoting one: “[J.D.] is awesome.”

2001-2013 **Stanford ESP & MIT ESP**, Palo Alto, CA & Cambridge, MA

Taught Splash (2-hour) and HSSP (10-week) classes to high school students on computer science, programming, electronics, computer networking, and other topics including photography and failure. My computer-related classes consistently receive high scores in evaluations, and are often listed among students' favorites.

AWARDS & GRANTS

August 2024 Google PhD Fellowship

July 2024 Berkeley AI Research / Google Research Award (\$61k)
Student PI, with Bjoern Hartmann and Michael Terry

May 2024 University of California, EECS Evergreen Award for Undergraduate Researcher Mentoring (\$1400)

April 2019 University of California, Chancellor's Fellowship

April 2019 Stanford Engineering Fellowship (declined)

RESEARCH

June 2018- **Berkeley Institute of Design & Berkeley AI Research**, Berkeley, CA

Research work in human-AI interaction; now, PhD student studying how Large Language Models (LLMs) like ChatGPT impact design processes.

Successful, highly-cited work on how experts and non-experts can design prompts for LLMs; recent focus on how LLMs can be used to support design processes and support programming education.

September 2017-June 2018 **Stanford Center for Design Research**, Stanford, CA

Research work on Human-Robot Interaction; developed a system to allow Wizard-of-Oz-style experiments for “everyday” robots, with multiple human operators controlling multiple robots as a proxy for autonomy. Big-picture goal is, first, to understand how robots *should* behave in everyday interactions, and second, to understand how design tools shape that thinking.

Devising and running experiments to observe how humans treat apparently-autonomous everyday robots under a variety of conditions, as well as how humans control those robots, under those same conditions.

January 2016-May 2017 **CCA Open Collaboration Lab**, San Francisco, CA
Founded a research initiative at CCA investigating collaboration with technology, between students, and across disciplines, across classes and across time. Raised \$20k for research activities from internal and external sources.
In one experiment, we ran a collaboration across two classes at CCA: Programming & Electronics and with a sculpture class called Digital Tools. Each student from one class was paired with another from the other class; students conceived of and developed a mechanized (the Programming & Electronics piece) machine-cut hand-finished (the Digital Tools piece) skull.

May 2004-June 2006 **MIT CSAIL, Network & Mobile Systems group**, Cambridge, MA
Analyzed a system for spam reduction using “electronic stamps” and distributed quota enforcement for spam control.
Developed a prototype system for mobile-assisted localization of nodes in a sensor network.

Summer 2004-Spring 2005 **MIT Media Lab, Physical Language Workshop**, Cambridge, MA
Developed a voice-controlled magazine viewer in John Maeda's group.
Created an interface for a voice message bank; this work became my undergraduate thesis.

TALKS, PAPERS, PANELS, PATENTS

- February 2025 **Paper & Talk: 61A Bot Report: AI Assistants in CS1 Save Students Homework Time and Reduce Demands on Staff. (Now What?)**
J.D. Zamfirescu-Pereira, L. Qi, B. Hartmann, J. DeNero, N. Norouzi; In SIGCSE '25, *Pittsburgh, PA*
- October 2024 **Paper: Who Validates the Validators? Aligning LLM-Assisted Evaluation of LLM Outputs with Human Preferences**
S. Shankar, J.D. Zamfirescu-Pereira, B. Hartmann, A. Parameswaran, I. Arawjo; In UIST '24, *Pittsburgh, PA*
- June 2024 **Invited Talk & Panel: Is “Good Enough” Good Enough? Considerations for Deploying LLM-based Systems, on a panel for AI “Deployment Safeguards”**
8th Annual CHAI Workshop (Berkeley Center for Human-Compatible AI), Asilomar, CA.
- May 2024 **Paper & Talk: Prompting for Discovery: Flexible Sense-Making for AI Art-Making with DreamSheets**
S.G. Almeda, J.D. Zamfirescu-Pereira, K.W. Kim, P.M. Rathnam, B. Hartmann; In CHI '24, *Honolulu, HI*
- May 2024 **Paper & Talk: Rambler: Supporting Writing With Speech via LLM-Assisted Gist Manipulation**
S. Lin, J. Warner, J.D. Zamfirescu-Pereira, M. Lee, S. Jain, M. Huang, P. Lertvittayakumjorn, S. Cai, S. Zhai, B. Hartmann, C. Liu; In CHI '24, *Honolulu, HI*
- February 2024 **Invited Talk: From Incantations to Incarnations: How Generative AI Tools Can Reshape Design Process**
IBM Research HCAI Seminar.
- December 2023 **Paper & Poster: Conversational Programming with LLM-Powered Interactive Support in an Introductory Computer Science Course.**
J.D. Zamfirescu-Pereira, L. Qi, B. Hartmann, J. DeNero, N. Norouzi; In NeurIPS 2023, GAIED Workshop, *New Orleans, LA*.
- October 2023 **Demo & Poster: Towards Image Design Space Exploration in Spreadsheets with LLM Formulae**
J.D. Zamfirescu-Pereira, S.G. Almeda, K.W. Kim, B. Hartmann; In UIST 2023, Demo Track, *San Francisco, CA*

- August 2023 **Invited Podcast: Why Prompting is Hard, with J.D. Zamfirescu-Pereira**
Data Skeptic — Machine Intelligence.
- July 2023 **Paper & Poster: Iterative Disambiguation: Towards LLM-Supported Programming and System Design.**
J.D. Zamfirescu-Pereira, Bjoern Hartmann; In ICML 2023, AI&HCI workshop *Honolulu, HI*.
- June 2023 **Paper & Talk: Herding AI Cats: Lessons from Designing a Chatbot by Prompting GPT-3.**
J.D. Zamfirescu-Pereira, H. Wei, A. Xiao, K. Gu, G. Jung, M. Lee, B. Hartmann, Q. Yang; In DIS 2023, *Pittsburg, PA*.
- June 2023 **Paper: Detecting disparities in police deployments using dashcam data.**
M. Franchi, J.D. Zamfirescu-Pereira, W. Ju, E. Pierson; In FAccT 2023, *Chicago, IL*.
- April 2023 **Paper & Talk: Why Johnny Can't Prompt: How Non-AI Experts Try (and Fail) to Design LLM Prompts**
J.D. Zamfirescu-Pereira, R. Wong, B. Hartmann, Q. Yang; In CHI 2023, *Hamburg, Germany*.
Cited **594** times; **most downloaded paper** in the history of CHI, **55,175** downloads.
- March 2023 **Invited Panel: Generative AI Salon #1: Human Rights Hopes & Concerns.**
Fight for the Future & Amnesty International.
- March 2023 **Journal Paper: COVID-19 non-pharmaceutical interventions: data annotation for rapidly changing local policy information**
B. Hurt, O.B. Hoque, F. Mokrzycki, A. Mathew, M. Xue, L. Gabitsinashvili, H. Mokrzycki, R. Fischer, N. Telesca, L.A. Xue, J. Ritchie, J.D. Zamfirescu-Pereira, M. Bernstein, M. Whiting, M. Marathe; In *Nature Scientific Data 10, Article number: 126 (2023)*
- December 2022 **Poster & Invited Presentation: Towards End-User Prompt Engineering: Lessons From an LLM-based Chatbot Design Tool.**
J.D. Zamfirescu-Pereira, R. Wong, B. Hartmann, Q. Yang; Human-Centered AI (workshop) at NeurIPS 2022, *New Orleans, LA*.
- July 2022 **Paper & Talk: Trucks Don't Mean Trump: Diagnosing Human error in Image Analysis**
J.D. Zamfirescu-Pereira, J. Chen, E. Wen, A. Koenecke, N. Garg, E. Pierson; In FAccT 2022, *Seoul, Korea*.
- July 2021 **Poster: Democratizing Design and Fabrication Using Speech: Exploring co-design with a voice assistant.**
A Cuadra, D. Goedicke, J.D. Zamfirescu-Pereira; In Conversational User Interfaces (CUI) 2021.
- March 2021 **Paper & Talk: Fake It to Make It: Exploratory Prototyping in HRI.**
J.D. Zamfirescu-Pereira, D. Sirkin, D. Goedicke, R. LC, N. Friedman, I. Mandel, N. Martelaro, W. Ju; In HRI 2021.
- October 2020 **Paper: Tracking Urban Mobility and Occupancy under Social Distancing Policy.**
W. Ju, S. Yavo-Ayalon, I. Mandel, F. Saldarini, N. Friedman, S. Sibi, J.D. Zamfirescu-Pereira, J. Ortiz; In Proceedings of Digital Government: Research and Practice, October 2020.
- September 2019 **Paper: How People Experience Autonomous Intersections: Taking a First-Person Perspective.**
S. Krome, D. Goedicke, T. Matarazzo, Z. Zhu, Z. Zhang, J.D. Zamfirescu-Pereira, and W. Ju; In AutoUI 2019, *Utrecht, NL*.
- May 2019 **Paper: Heimdall: a remotely controlled inspection workbench for debugging microcontroller projects.**
M. Karchemsky, J.D. Zamfirescu-Pereira, K. Wu, F. Guimbretiere, and B. Hartmann; In CHI 2019, *Glasgow, UK. Best Paper Honorable Mention*
- June 2016, 2017, & 2018 **Invited Lecture: Capacitive Touch Sensing for Wearable Applications**
WEAR-Tech upper-division studio, CCA, *San Francisco, CA*
- September 2016 **Paper: The Hybrid Lab and the Open Collaboration Lab at CCA: Making Space for Makers at an Art and Design School**
M. Haughwout, B. Haynes, D. Molnar, M. Shiloh, and J.D. Zamfirescu-Pereira; at the 1st International Symposium of Academic Makerspaces, *Cambridge, MA*

- April 2016 **Installation: *This Future Has a Past...***
 Technical component of an installation at the 16th international Venice Biennale of Architecture, with Katherine Lambert and Christiane Robbins. *Venice, Italy*
- May 2012 **Panel: Teaching and Inspiring New Makers** Maker Faire Bay Area
- March 2012 **Panel: Meta-Remix: Reflecting on four communities built for learning, tinkering, and remixing with code**
 Beyond Educational Technology: Digital Media & Learning Conference, *San Francisco*
- November 2010 **Talk: Collaborative Programming, a processing.js workshop**
 Mozilla Drumbeat Festival: Learning, Freedom, and the Web, *Barcelona*
- May 2010 **Talk: Building Your Own Google Wave Provider** Google I/O, *San Francisco*
- November 2009 **Patent #9,135,312: Timeslider** (EtherPad)
- April 2009 **Patent #8,656,290: Realtime synchronized document editing by multiple users** (EtherPad)
- May 2006 **Paper: Distributed Quota Enforcement for Spam Control**
 M. Walfish, J. Zamfirescu, H. Balakrishnan, D. Karger, and S. Shenker, in the proceedings of the *3rd USENIX Symposium on Networked Systems Design and Implementation (NSDI '06)*, San Jose, CA

SERVICE

Program Committees

- 2024, 2025 CHI (Conference on Human Factors in Computing Systems)
- 2025 SIGCSE TS (Technical Symposium on Computer Science Education)
- 2024 FAccT (ACM Conference on Fairness, Accountability, and Transparency)
- 2024 EAAI (AAAI Symposium on Educational Advances in Artificial Intelligence)

Invited External Reviews

- 2018, 2021, 2023, 2024 CHI
- 2020, 2022, 2023, 2024 UIST (ACM Symposium on User Interface Software and Technology)
- 2023, 2024 DIS (ACM Designing Interactive Systems Conference)
- 2021, 2022 HRI (ACM/IEEE International Conference on Human-Robot Interaction)
- 2023 Journal of Artificial Intelligence for Engineering Design, Analysis and Manufacturing
- 2024 International Journal of Human-Computer Interaction

INDUSTRY ENGAGEMENTS

- May 2021- Consulting Technology Officer, **nSight Surgical**. San Francisco, CA
 Advisor, director of technical development for operating room AI technology company nSight Surgical.
- May 2017-August 2018 Principal, **Protist**. Oakland, CA
 Founder of experimental software research studio Protist.
 Developing a platform for experimenting with new software tools; first such tool focused on Augmented Reality applications.
- February 2016-May 2017 Founder, **Locus**. Oakland, CA

Founder of experimental videoconferencing software Locus.
Developed a platform for experimenting with novel aural and visual interface improvements in videoconferencing, including positioned audio and facial feature transmission and reconstruction. [demo video]

- April 2013-December 2015 Director & Teacher, **Workshop Weekend: Arduino**. Oakland, CA
Director and teacher for Workshop Weekend: Arduino, a weekend-long Arduino intensive workshop for adults.
Founded and led a team of 8 teachers to develop a two-day curriculum for teaching students Arduino and electronics.
- May 2011-December 2015 Founder & CEO, **What Will You Learn?, Inc.** Oakland, CA
Co-founder and director of Workshop Weekend, an award-winning semiannual event connecting enthusiastic learners with expert practitioners of science, engineering, technology, and the visual, performance, and culinary arts for a wide variety of short workshops over a weekend. [press coverage]
Responsible for all technical development, program creation, and growth.
- December 2009-April 2011 Senior Software Engineer, **Google, Inc.**, Sydney & San Francisco
Google App Engine: Assisted in the development of App Engine for Business.
Google Wave: Led development of the Wave open source effort, including development of a simple, fully open source web client using underlying Wave technologies; presented work at Google I/O in 2010. Received multiple peer bonuses, awarded a patent.
- October 2007-December 2009 Co-founder & CTO, **AppJet, Inc.**, San Francisco, CA
Co-founded a successful technology startup; AppJet developed EtherPad, a web-based real-time document collaboration application (similar to Google Docs, but EtherPad had real-time updates when Google Docs didn't). Raised over \$700K from angel investors before being acquired by Google, Inc. Work yielded two patents.
Major engineering accomplishments include:
Developed an all-in-one solution for hosting and distribution of web applications written in JavaScript and Java.
Invented a "server push" real-time update infrastructure for web browsers.
Used Scala on the server, and JavaScript alone on the client.
Built and deployed the web server infrastructure for AppJet and EtherPad.
- August 2006-October 2007 Software Engineer, **Google, Inc.**, New York, NY
Led development of backend of Google Health.
Trimmed and simplified the codebase, easing deployment and significantly reducing operating costs.

SELECTED PROJECTS

- 2013- **Rudy the Red Dot**
Rudy is a web-based IDE for learners of programming. Intended to complement a course or workshop, Rudy helps teach the introductory concepts of procedural programming.
- Summer 2014 **Winston the Robot Bartender**
A robotic cocktail dispenser, Winston serves custom cocktails ordered by smartphone.

VOLUNTEERING

- 2008-2016 **Learning Unlimited, Inc.** Cambridge, MA
Founding Director; former Chair.
Learning Unlimited, Inc., an educational 501(c)(3), is leading a movement of college

students teaching high school students everything and anything.

2007-2012 **Stanford ESP**, Palo Alto, CA

Co-founder, former co-director of student recruitment.

I helped restart the Stanford ESP program, modeled on MIT ESP. Our first program in Spring 2008 served 300 students, a record for a new program; our recent programs serve over 2500 students each Fall and Spring.

2013-2016 **Foodwise, formerly Center for Urban Education about Sustainable Agriculture (CUESA)**, San Francisco, CA

Volunteered at the Ferry Building Farmers Market. Awarded "Volunteer of the Month" in May 2014 for positive attitude and superfluous diligence.